

Aligning some Thinkfinity Resources with Washington Technology Standards:

Grade	Standard	Thinkfinity URL	Description
K	Reading GLE 2.2.2 - Understand features of printed text and electronic sources.	http://www.eduref.org/cgi-bin/printlessons.cgi/Virtual/Lessons/Computer_Science/EDT0204.html#Lesson%201	8 lesson plans for introducing students to computers. The BBC link in lesson 1 includes some games requiring listening but no reading.
1	Writing GLE 1.5.1 - Publishes own writing.	http://artsedge.kennedy-center.org/content/2284/	Teachers find clip art in advance to tell the story. Maybe each students chooses icons to tell the story?
	Illustrates work (e.g., drawings, computer graphics, collages).	http://artsedge.kennedy-center.org/content/3795/	Choose an adjective and then adapt the monster to fit the adjective. "Go away big _____ monster"
2	Communications GLE 3.2.1 - Understands how to use available relevant media and resources in oral presentations.	http://www.readwritethink.org/classroom-resources/student-interactives/persuasion-30034.html	Persuasive writing interactivity
	Uses presentation technology with teacher guidance (e.g., white boards, overhead projectors).	http://www.readwritethink.org/classroom-resources/printouts/persuasion-rubric-30217.html	Persuasive writing rubric
	Reading GLE 2.2.2 - Understand and apply features of printed and electronic text to locate and comprehend text. <ul style="list-style-type: none"> Identify and use icons and pull-down menus. 	http://www.readwritethink.org/files/resources/interactives/bookcover/	Book Cover Creator walks students through creating a cover for a story using the menus and pull down features in a flash based window.

	<p>Writing GLE 1.5.1 - Publishes own writing.</p> <ul style="list-style-type: none"> • Selects format for publishing (e.g., fonts, graphics, photos, colors) to enhance writing. 	http://www.readwritethink.org/professional-development/strategy-guides/implementing-writing-process-30386.html	<p>Tools for helping students walk through the writing, drafting and publishing steps. Includes a PowerPoint on how to peer edit.</p>
3	<p>Communications GLE 3.1.1 - Understands how to plan for effective oral communication and presentation.</p> <ul style="list-style-type: none"> • Uses planning tools (e.g., simple graphic organizers or drawings) to organize information in a logical sequence (e.g., describes, compares, and contrasts). 	http://www.readwritethink.org/files/resources/interactives/animal-inquiry/	<p>Graphic organizer to write an animal report</p>
	<p>Communications GLE 3.2.1 - Understands how to use available relevant media and resources to convey a message or enhance oral presentations.</p> <ul style="list-style-type: none"> • Uses presentation technology with teacher guidance (e.g., visual presenters, 	http://teacher.scholastic.com/writewit/speech/index.htm	<p>Scholastic's site for writing and making speeches</p>

	<p>presentation software)</p> <ul style="list-style-type: none"> • Uses reliable online sources with teacher guidance (e.g., Internet, encyclopedias). 		
	<p>Health GLE/Benchmark 3.2.1a - Know reliable sources of health information.</p> <ul style="list-style-type: none"> • Apply research skills: fact vs. myth, fiction vs. non-fiction, web-based information. 	<p>http://www.sciencenetlinks.com/lessons.php?DocID=66</p>	<p>Interactives versus science and health. This link would require you making the extension for the students.</p>
	<p>Math PE 3.5.E - Construct and analyze pictographs, frequency tables, line plots, and bar graphs.</p> <ul style="list-style-type: none"> • Students can write questions to be answered with information from a graph. Graphs and tables can be used to compare sets of data. 	<p>http://illuminations.nctm.org/ActivityDetail.aspx?id=83</p> <p>(Guide the Turtle to a pond using computer commands)</p>	<p>A visual way of showing counting units</p>

	<p>Reading GLE 2.2.2 - Apply knowledge of printed and electronic text features to locate and comprehend text.</p> <ul style="list-style-type: none"> • Use icons, pull-down menus, key word searches. 	http://www.readwritethink.org/files/resources/interactives/factfrenzy/opening.html	<p>Fact Frenzy interface requires Shockwave (beware). Watch Demo to see how to complete the exercise.</p>
	<p>Social Studies GLE 5.4.2 - Prepares a list of resources, including the title and author for each source.</p>	http://americanhistory.si.edu/ourstory/pdf/incoln/Find_Family.pdf	<p>An activity that talks about the research behind primary resources with extension activities</p>
	<p>Writing GLE 1.1.1 - Applies at least one strategy for generating ideas and planning writing.</p> <ul style="list-style-type: none"> • Plans intentionally with some detail using visual tools (e.g., webs, diagrams, drawings, graphic organizers). 	http://www.readwritethink.org/files/resources/interactives/storymap/index.html	<p>Graphic Organizers, Character Map,</p>
	<p>Writing GLE 1.5.1 - Publishes own writing.</p> <ul style="list-style-type: none"> • Uses a variety of available technology as part of publication (e.g., software 	http://www.readwritethink.org/classroom-resources/lesson-plans/creating-class-pattern-book-1010.html?tab=1#tabs	<p>The pattern book may be simplistic but there are lots of resources for this lesson plan like instructions for creating a PhotoStory movie, a movie maker movie,</p>

	program, overhead projector, video).		
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